

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Level 1: 5 cards three of top five honor
Level 2: opening hand and good suit
Aggressive If NV, Sound if VUL
Resp new suit= NF, Cue= Forcing
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
16-18 with stopper, Response= System on
4 <sup>th</sup> = 11-15, Response= 2C= ask for strength, 2D minimum and 2nt maximum
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
1 suit: Weak
Michaels= 2NT high and low suits, 3C 2 low suits
Reopen:
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
1C/1D- 2D= Majors, 1C – 2C= NAT
1M – 2M= 2 high unbid suits
1C – 3C= 2 low suits
DBL= Penalty
2C= Majors
2D= One major suit
2H= Heart and minor
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Over 1M: Cappaletti, XX= pen seeking, 2NT= truscot
Over 1m: L1= NAT, 1NT= 8-11, XX= pen seeking, 3m= preempt
2M: weak

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> and 5 <sup>th</sup>	3 <sup>rd</sup> and 5 <sup>th</sup>	
NT	4 <sup>th</sup> best, promising tens and nines and 2 <sup>nd</sup> highest	3 <sup>rd</sup> and 5 <sup>th</sup>	
Subseq			
Other: 2 <sup>nd</sup> best in bad suit			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKx, Ax,	AKxx	
King	AK, AKJ10, KQx	AKJ, AKJ10, KQJx	
Queen	QJ10, QJ9, QJx	QJ10x(+)	
Jack	J109, J10x	J109x(+)	
10	KJ10x	AJ10x(+), KJ10x (+), 109x, 10x	
9	K109x, Q109x	K109x, Q109x, A109x	
Hi-X	Xx	Hx	
Lo-X	Hx(x)x	Hxx(x)S	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Count HI/LO= Odd	Count HI/LO= Odd	HI= DSCRG
Suit 2			LO= ENCRG
3			
3	Low smith		
Signals (including Trumps):			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			

W B F CONVENTION CARD
<b>CATEGORY: Green</b>
<b>NCBO: EGYPT</b>
<b>Players: Ahmed NASER WBF Code: EGY&amp;500192</b>
<b>Ahmed Ashraf</b>
EVENT All
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
Balanced minimum opening: 12, Major by 5 cards, 1C: 2+ cards
1D= 4 cards +
1NT over 1M is forcing, Bergin raises, Jacoby 2NT
Level 2: Good opening, aggressive comp style
1NT= 15-17 Balance
2 over 1 is FG
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2D: Weak in one major
2H: Heart and minor
2S: Spade and minor
2C: Strong hand
3NT= Gambling
Quantitative bids, RCKB= 1403
Michaels cue bids, defense in michaels bids
<b>SPECIAL FORCING PASS SEQUENCES</b>
Over opps saving= willing to bid
<b>IMPORTANT NOTES</b>
<b>PSYCHICS: Rare, 3<sup>rd</sup> seat can be light opening</b>