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| **DEFENSIVE AND COMPETITIVE BIDDING** |  | LEADS AND SIGNALS | | | | | |  | W B F CONVENTION CARD |
| **OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)** | **OPENING LEADS STYLE** | | | | | |  |
| Suit overcalls competitive (can be light), new suit F1 |  | | Lead | | In Partner’s Suit | | **CATEGORY: Green** |
| Suit jump =weak | Suit | | 3rd/5th | | Hx, xxX, HxX, Xx | | **NCBO: Australia** |
| Cue raises | NT | | 4th/2nd | | Hx, xXx, HxX, Xx, 4th | | **PLAYERS: Francesca McGrath, Renee Cooper** |
| 2level new suits=splinter | Subseq | | Overlead | |  | | EVENT: 2018APBF Championship, Junior Team |
|  | Other: | | | | | |  |
|  |  | | | | | |  |
| **1NT OVERCALL (2nd/4th Live; Responses; Reopening)** | LEADS | | | | | | SYSTEM SUMMARY |
| 15-18,(semi)BALin both seats. System on. | Lead | | Vs. Suit | | Vs. NT | |
|  | Ace | | A=attitude | | A=attitude | |  |
|  | King | | K= count | | K=count | | 2/1, with transfers over 1C |
|  | Queen | | QJ, QJ(x+), AQJ(x+) | | QJ, QJ(x+), AQJ(x+) | | 5-card Majors |
|  | Jack | | JT(x+), KJT(x+), AJT(+x) | | JT(x+), KJT(x+), AJT(+x) | | 1NT=(14)15-17 |
| **JUMP OVERCALLS (Style; Responses; Unusual NT)** | 10 | | T9(x+), KT9(x+), AT9(+x), QT9(x+) | | T9(x+), HT9(x+) | | 2D (NV)= Trash major, (0) 3-7HCP (5)6H or (5)6S |
| Weak jump overcalls | 9 | | 9x | | 9x | | Weak 2’s Vulnerable |
| Cue raises | Hi-X | | Sx, HxSx, | | xSx, Sx | | 2H/S (NV) = 8-11HCP, 6H |
| 2nt=lowest 2 unbid suits | Lo-X | | HxS, xxxxS, hxxxS, xxS | | HxxSx, xSxx | | Semi-forcing 1NT over major bids |
| Reopen: intermediate (10-13ish) | SIGNALS IN ORDER OF PRIORITY | | | | | |  |
| **DIRECT & JUMP CUE BIDS (Style; Response; Reopen)** |  | Partner’s Lead | | Declarer’s Lead | | Discarding |  |
| Michaels:(1m)-2m= 5+H5+S, | 1 | Reverse attitude (unless K) | | Reverse count | | Reverse attitude |  |
| (1M)-2M = 5+oM 5+m | Suit 2 | Reverse count | | Suit preference | | Reverse count |  |
| (1x) – 3x= stopper ask | 3 | Suit preference | |  | |  | SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
|  | 1 | As above | | As above | | Mckenney | Transfers over 1C |
| **VS. NT (vs. Strong/Weak; Reopening;PH)** | NT 2 | As above | | As above | | As above |  |
| X= penalty | 3 | As above | |  | |  | Trash Major (2D) non-vulnerable |
| 2C= both majors | Signals (including Trumps): suit preference in trumps | | | | | |  |  |  |  |
| 2D= single suit | Attitude=low encourage, Count=reverse(Hi/Lo=odd) | | | | | | 1M-1NT=Gazzilli [2] |
| 2H= 5+H and 4+ minor |  | | | | | | Bergen raises[3] |
| 2S= 5+S and 4+ minor | DOUBLES | | | | | | Weak jump major response to 1m |
| 2NT= both minors  3level = pre-emptive, 3m can be wideranging |  |
| **VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)** | **TAKEOUT DOUBLES (Style; Responses; Reopening)** | | | | | | 3way checkback overall 1X,1Y,1Z auctions [4] |
| X= takeout, non-leaping and leapingMichaels, Lebensohl, over NT same system as 1NT opening | Could be light | | | | | |  |
|  | Responsive doubles/redoubles | | | | | |  |
|  |  | | | | | |  |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ |  | | | | | | SPECIAL FORCING PASS SEQUENCES |
| X= majors, NT=minors | SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | | | |  |
|  | Compulsory support doubles and redoubles | | | | | |  |
|  |  | | | | | |  |
| OVER OPPONENTS’ TAKEOUT DOUBLE |  | | | | | | IMPORTANT NOTES |
| 1x, (DBL)= system on |  | | | | | |  |
|  |  | | | | | |  |
|  |  | | | | | | **PSYCHICS: Rare** |

|  |  |  |  |  |  |  |  |
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| **OPENING** | **TICK IF**  **ARTIFICIAL** | **MIN. NO. OF CARDS** | **NEG.DBL THRU** |  | | | |
| **DESCRIPTION** | **RESPONSES** | **SUBSEQUENT ACTION** | **COMPETITIVE &PASSED HAND BIDDING** |
| 1♣ |  | 2+ |  | 2+C, 11+HCP | Transfer responses, 1D=4+H, 1H=4+S, 1S = catch all, no major | Accept transfer with 3; super accept with 4 | Passed=no change |
|  |  |  |  |  | 1NT= INV opposite weak NT; 2C= 0-6HCP or GF with D |  | COMP – cue raises |
|  |  |  |  |  | 2D=(5)6+C, invite+, no major,  2NT= 0-5, 6+C, 3NT=12-15 |  | Support DBL and RDBL |
|  |  |  |  |  | 3C=6-9with 5+C;3D = GF 13-15, wants to play 3N right sided; 3H/S=splinter | 1C-2D= [1] | Transfers on over 1D competition |
|  |  |  |  |  | 2H/S = not vul(0)3-7, 6 card suit |  |  |
| 1♦ |  | 4+ |  | 4+D, usually 5, | 3C=natural invitational; 2D = invite+, 4+D; 3H/S/4C=splinter | 1D-2D=[1] | Same as above |
|  |  |  |  | 11+HCP | 2H/S= (0)notvul 3-7 6 card suit |  |  |
| 1♥ |  | 5+ |  | 5+H, 11+HCP | 1S= natural; 1NT semi forcing;2C/D= natural GF (2C may be short with a balanced hand); 2S= 10-11 3H. | Raise=long suit trial,2NT= [1] | 2NT no longer GF, now (10) |
|  |  |  |  |  | bergenraises[3]; 2NT= GF in H; 3NT=12-14HCP 3H | Not raise =natural, 1NT= Gazzilli[2] | 11HCP not fit and not 4+S |
| 1♠ |  | 5+ |  | 5+S, 11+HCP | 1NT semi forcing; 2C/D = natural GF; 2JS= splinters; 3H = 3S 10-11HCP | Raise=long suit trial,2NT= [1] | 2NT no longer GF, now (10) |
|  |  |  |  |  | bergenraises[3], 2NT= GF in S, 3NT=12-14HCP 3S | Not raise =natural, 1NT= Gazzilli [2] | 11HCP no fit and not 5H |
| 1NT |  | Bal |  | (14) 15-17HCP BAL | 2C=staymen; 2D/H/S/NT= transfer; 3D=both minors, GF | After 2C [5],transfers major [6] | Leb, over interference |
|  |  |  |  |  | 3C= puppet (denies 4+4+ majors), 3H=31(45), 3S=13(45) | Transfer minor[6], puppet staymen[8] |  |
| 2♣ | Y | 0 |  | 20-21BAL or any GF | 2D= waiting;2H/S= to play if partner has 20-21BAL | After 2D= kokishrelay[9] to show 20-21BAL or hearts, 2NT = 25+ BAL  After 2H/S = 2NT to show 25+ BAL |  |
|  |  |  |  |  | 2NT= both minors, keen to play 3m if partner has 20-21BAL, 3C/D = HHxxxx | Over 2NT= puppet and transfers |  |
| 2♦ | Y | 0 |  | NV: Trash major  (0)3-7 (5)6 card major  V: Weak 2 in D | NV: H/S at any level is pass correct;3C/3D= natural NF; 2N= strong inquiry; 4C=transfer to your suit, 4D=bid your suit  V: suit= natural, F1; 2NT=Ogust | After 2NT NV:  3C=H bad hand,  3D=S bad hand,  3H=H good hand  3S=S good hand |  |
|  |  |  |  |  |  |  |  |
| 2♥ |  | 6(5) |  | NV:8-11 HCP, 6H | 2S/3C/3D= natural and F1 | V: After 2NT- 3C= weak points/suit |  |
|  |  |  |  | V: Weak 2 in H | 2NT= shortage inquiry | 3D = weak points, strong suit |  |
| 2♠ |  | 6(5) |  | NV: 8-11 HCP, 6S | 3C/3D/3H= natural and F1 | 3H = strong points, weak suit |  |
|  |  |  |  | V: Weak 2 in S | 2NT=shortage inquiry, V: 2NT=Ogust | 3S = strong points/suit  NV: After 2NT, bids are shortage |  |
| 2NT |  | BAL |  | 22-24BAL | 3C= puppet staymen[8]; 3D = transfer to hearts; 3H = transfer to spades |  |  |
|  |  |  |  |  | 3S = slam try minors,4C= Texas H, 4D= Texas S, 4H=slam try in C, 4S=slam try in D |  |  |
| 3♣ |  | 6 |  | Pre-empt | 3D=sets C, slam try. Other suits are natural, F1 |  |  |
| 3♦ |  | 6 |  | Pre-empt | 4C=sets D, slam try, invites cues. Other suits are natural F1 |  |  |
| 3♥ |  | 7 |  | Pre-empt | 4C=sets H, slam try, invites cues. Other suits are natural F1 |  |  |
| 3♠ |  | 7 |  | Pre-empt | 4C=sets S, slam try, invites cues. Other suits are natural F1 |  |  |
| 3NT | Y |  |  | Gambling, solid minor | 4m=pass or correct, 4M=to play |  |  |
| 4♣ |  | 8 |  | Pre-empt |  |  |  |
| 4♦ |  | 8 |  | Pre-empt |  |  |  |
| 4♥ |  | 8 |  | Pre-empt |  |  |  |
| 4♠ |  | 8 |  | Pre-empt |  |  |  |
| 4NT |  |  |  | Extreme minors, preempt |  |  |  |
| 5♣/♦ |  |  |  | To play |  | HIGH LEVEL BIDDING | |
| 5♥/♠ |  |  |  | Preemptive |  | Cue 1st/2nd | |
|  |  |  |  |  |  |  | |
|  |  |  |  |  |  | KCB 14/30 | |
|  |  |  |  |  |  | Exclusion KCB, where obvious | |
|  |  |  |  |  |  |  | |
|  |  |  |  |  |  |  | |

# NOTES

## [1] After 1C-2D or 1D-2D or 1M (1st/2nd) (including if doubled)

Step = min

Step= ask shortage

Answer is none, low, middle, high

Step +1= extra no shortage

Step+2=extra, splinter low

Step+3=extra, splinter middle

Step +4= extra, splinter high

**Example**

1C-2D (invite+ withC)

2H= MIN

2S= what shortage

2N/3C/3D/3H=none, low, middle, high

2NT/3C = to play

2S= extra no shortage

2NT= extra splinter low

3C = extra splinter medium

3D= extra splinter high

3NT=good weak NT (for minor raise only)

For 1H -2NT also add

4C= 5-5 with source of tricks

4D=5-5 with source of tricks

4H= 5-5 with source of tricks in S

For 1S-2NT change

4H= 5-5 with source of tricks in H

## Gazzilli [2]

1H-1NT = 6-11HCP, no 4+SAND 1H-1S

Then Gazzilli

2C= invite+ (16+) or 2H rebid

2D= 8+ any

        2H= rebid

        Anything else is natural

2H= <8 preference

2S= doesn’t exist

2NT= <8 minors

3 minor= <8 natural 6 card suit

2D = <16 with 4+D

2H= <16 with 4+C

2S= weak 10-13 6+H, 5S

2NT= 18-19 balanced

3C/3D= 13-15, 5/5

3H=solid-ish hearts, raise with sharp cards, 6+H

3S=GF, 5S6+H

1S-1NT is similar

Then Gazzilli

2C= invite (16-18) or 2S rebid

2D= 8+ any

2S= rebid

Anything else is natural

2H= <8 5/6 H, (based on whether passed or not)

2S= <8 preference (not 2H or 2nt)

2NT/3 minor= same as over 1H

2D = <16 with 4+D

2H= 5/4

2S= <16 with 4+C

2NT/3C/3D= same as over 1H

3H=GF, 5/5

3S=solid-ish suit, raise with sharp cards, 6+S

## Bergen Raises [3]

After 1H opening

2H = 6-9 HCP, 3H card support

2S = 10-11(12) HCP, 3Hcard support

3C = 6-9 HCP, 4+Hcard support

3D = 10-11(12) HCP, 4+Hcard support

3H = pre-empt

After 1S opening

2S = 6-9HCP, 3Scard support

3C = 6-9HCP, 4+S card support

3D = 10-11(12) HCP, 4+S card support

3H= 10-11(12) HCP, 3Scard support

3S = pre-empt

3 way check back [4]

In all uninterrupted auctions (double included), where 3 bids are made between us at the 1 level (2 by opener and one by responder), 2 way checkback applies. After 1x-1y-1z (e.g. 1C-1D-1H),

2C= Transfer to 2D

2D= Game force

2NT= Transfer to 3C

Staymen 2C [5]

2C = staymen

2D =no 4+ Major

2H= weak both M

2S= invite, 5Sand 4+H

2NT= invitational

3C= forcing, 6+Cand 4 major

3D= forcing, 6+D and 4 major

3H= 5S 4H(any minor distortion)

3S= 4S5H(any minor distortion)

3NT= to play

2H = 4+H

2S = SLAM interest in H

2NT= invite

3C = forcing, 6(5)+Cand 4S

3D = forcing, 6(5)+D and 4S

3H = invite

3S/4C/4D =splinter agree H

2S = 4+S

2NT= invite

3C = forcing, 6(5)+C and 4H

3D = forcing, 6(5)+D and 4H

3H= slam interest in S

3S = invite

4C/4D/4H =splinter agree S

## After transfers major [6]

2Major = 2-3

Other suit= 4major, 4of suit with feature and max

2NT= 4+ and max

3S= 4+ and min

Transfer minor [7]

step = 3 with 2 honours (HHx) or 4 without, max

accept transfer= not step response

Transfer to minor then bid suit is shortage, including if suit bid is 3D i.e. 1NT – 2S – 3C – 3D

## Puppet staymen[8]

3C = Puppet Stayman

          3D = no 5 Major, but has one or both 4 card Major(s)

                    3H= shows 4S

                               3S= spades is our fit

                    3S = shows 4H

                    3NT= to play

                    4C= slam interest both

                               4D= yes

                                          4H= must bid

                                                    4NT= KCB on H

                                                    4S= (sets S)

                                                               4NT= step and answer in KCB

                    4D= no slam interest and both

          3H = 5+ hearts

                    Cues after

          3S = 5+ spades

          3NT= no 4 or 5 card major

**Kokish relay [9]**

Koksih occurs after all 2C openings (showing 23+ or 20-21 balanced) with a 2D response (showing an unwillingness to play in 2M opposite a balanced 20-21). In these auctions, 2H is either natural FG or the balanced 20-21. Responses are:

2S= forced, bid with most hands

2NT=wants to play 3C if balanced 20-21

3C=wants to play 3D if balanced 20-21