

level 1 NV can be aggressive. responses: level 2 - 6-9. Level 3(jump) weak, mixed raise. cue-10+ with fit. Responses without fit- 1nt-8-11. 2nt-12-15 2M(only jump) : 6-9 pts, 6+ cards
XX from responder shows 10+ points
1c-1M-2x(transfer)-3c : mixed raise X : my bid 2x+1 : 10+ pts, fit
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> - 15-18 4 <sup>th</sup> - 11-14
Responses sys on.
if opponents double us, P- transfer to XX and then show M+m bid : this suit and the higher suit XX : transfer to 2Cx, then bid my long suit
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
NV can be aggressive. Jump overcall - weak. responses in suit - GF 2nt overcall - UNUSUAL NO TRUMP
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Cue bid at level 2- Michaels
Cue bid at level 3- asking for stopper
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
vs strong NT - Multi Landy - see notes
vs weak NT - cappelletti - see notes
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Double- take-out. Cue bid - showing two majors or major and minor. Jump NT bid - level 3 - to play level 4 - lowest suits.
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Crash - see notes
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Level one 6+ level 2- 6-9

	Lead	In Partner's Suit	
Suit	3/5	3/5	
NT	2/4	3/5	
Subseq			
Other: high from xx			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	asking for attitude	From AK.	
King	Ask for count	Throw honour or give count strong lead	
Queen	Q singleton or QJ(x)	from QJ, AQJ, KQx(x)/KQJ(x)	
Jack	shortness or JT(x) may also have K	must hold T, may have also A/K	
10	T/Tx/ T9(x)	T/Tx/HT9(x)	
9	9/9x/3rd	9x/9	
Hi-X	Even number of cards	Usually doesn't have a honour	
Lo-X	Odd number of cards or 4 cards with a honour.	Probably led 4 <sup>th</sup>	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	High enc	count	Suit preference
Suit 2	count	Suit preference	
3	Suit preference		
1	High enc	count	suit preference
NT 2	count	suit preference	
3	Suit preference		
Signals (including Trumps): sometimes suit preference. high low - even			
High-low want partner to play high suit. Low-high want partner to play low suit.			
when we led (in a suit) and the dummy is short in this suit, we sign suit preference.			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Doubles are usually takeout, except for special situations 11+ points Reopening 9+ Responses- level 1 0-8 level 2 9-11 cue bid 12+.			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support X-XX			
Lightner double- asking partner to lead responder's first suit.			

<b>CATEGORY: Green</b>
<b>NCBO:</b>
<b>PLAYERS: Aviv Zeitak- Tomer Lonstein</b>
<b>EVENT : All Events</b>
<b>SYSTEM SUMMARY</b>
GENERAL APPROACH AND STYLE
2/1. 5 card major. short club
1NT 15-17
2Cx opening : GF 2Dx opening : weak 2 in Hx
2Hx opening : ekrens - at least 4-4 in Majors 2Sx opening : weak 2 in Sx
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Crash - see notes
2H = ekrens - at least 4-4 in Majors
Gazzili after 1M-1NT
<b>SPECIAL FORCING PASS SEQUENCES</b>
after we are in Gf situation after one of us opened and partner showed 10+ we are in forcing at level 5+ after one of the opponents doubled for takeout and we redoubled we are on forcing position up to 2M
<b>IMPORTANT NOTES</b>
<b>PSYCHICS: rare</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG · DBLTHRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4S	can have 4Dx if bal	1D= 2+ diamonds, 1M : natural ,walsh,1NT : 8-10 2NT: GF, inverted minors	3rd suit forcing, 4th suit GF, C.B.S C.B shows 10+ points usually fit 1C-(1S)-2C : 5+Hx 6-9 points	inverted minors
1♦		5(or 4441)	4S	bal only if 5332 with 4441(short M or Cx) we open 1D	1 over 1- 6+ points 4+ cards. 3club- 8-11points 6+ clubs. inverted minor	3rd suit forcing, 4th suit GF, C.B.S C.B shows 10+ points usually fit, 1D-(1S)-2D : 5+Hx 6-9 points	inverted minors
1♥		5	5D	5 card major	1nt - semi forcing. 2nt jacoby - see notes. Bergen - see notes.	C.B shows 10+ points usually fit, Gazzili	Drury, jump show shortness
1♠		5	5D	5 card major	1nt - semi forcing. 2nt jacoby - see notes. Bergen - see notes.	C.B shows 10+ points usually fit, Gazzili	Drury, jump show shortness
INT			4S	15-17 may have 5 card major. May be semi-balanced.	All transfers. Puppet. Nf stayman. Texas transfer. Smolen..	X : usually neg C.B : GF, usually major(s) after opponent's pen X : see notes, lebensohl	
2♣	X			Strong 23+	2Dx : 4+ points 2Hx : 0-3 points 2Sx : 8+ point, nat 2NT : 8+ points, 5+ Hx 3m : 8+ points, nat	X : 0-3 points P: 4+ points new suit : nat, up to 5 points. C.B : ask for stopper	
2♦	X	6		weak Hx	2/3/4 Hx : to play 2Sx/3m : nat forcing 2NT : asking	X : pen new suit : nat C.B : ask for stopper	
2♥	X	at least 4-4 Majors		4-10 points, considering vul and position	2/3/4M : to play 3m : nat, to play 2NT : asking	X : pen C.B : general forcing new suit : nat 2NT : ask	
2♠		6		weak	3/4Sx : to play 3m/Hx : nat, GF 2NT : asking	X : pen C.B : general forcing new suit : nat	
2NT			4S	20-22	Transfers, FCTS.	X(on 3-4 level) : neg (on 5+ level) : pen C.B : general forcing, usually major(s)	
3♣		6		weak	Nat. Change suit- GF.	X : pen C.B : fit	
3♦		6		weak	Nat. Change suit- GF.	X : pen C.B : fit	
3♥		7(6)		weak	Nat. Change suit- GF.	X : pen C.B : fit	
3♠		7(6)		weak	Nat. Change suit- GF.	X : pen C.B : fit	
3NT	X	7		Gambling- AKQ in minor suit. no A/K/2Q outside.	4D asking for shortness.4C P/C. 4M- to play.5C P/C 4NT asking for trump quantity		
4♣		8(7)		Not strong	nat	X : pen	
4♦		8(7)		Not strong	nat	X : pen	
4♥		8(7)		Not strong	nat	X : pen	
4♠		8(7)		Not strong	nat	X : pen	
4NT	X			at least 6-5 minors- not very strong			
5♣				to play		HIGH LEVEL BIDDING	
5♦				to play		RKCB 1403 DOPI DEPO Exclusion	
5♥				to play		4NT after 1/2NT opening is quantitative	
5♠				to play			