


DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Aggressive 1-level; sound 2-level
responses: CUE=10+, with 2+ support or STR hand
new suit=level 1:F, level 2:Nf
jump NS=INV+3card SUPP; Jump Raise =PRE
Jump CUE = 4+ card SUPP 8-11
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18HCP; As over 1NT OPEN
R/O: over 1M 12-16 HCP, over 1m 12-14 HCP; SYSTEM ON
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-Suit: WEAK; New suit = F1; 2NT asks for description
2-Suit: IF WEAK = STRG; IF STRG = PRE
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
(1♣)-2♣:♠+♥ 2-suiter; (1♦)-2♦:♠+♥ 2-suiter; (1♥)-2♥:♠+♦ 2-suiter;
(1♠)-2♠:♥+♦ 2-suiter; (1♣)-3♣:♠+♦ 2-suiter; (1♦)-3♦:♠+♣ 2-suiter
(1♥)-3♥:♠+♣ 2-suiter; (1♠)-3♠:♥+♣ 2-suiter; (1X)-2NT: low suits 2-suiter
1X-3X: (except ♣) JUMP CUE ASKS STOP; R/O same as overcall
VS. NT (vs. Strong/Weak; Reopening;PH)
DOUBLE : strong; 2♣:LANDY (Majors 5+-4+); 2NT: minors 2-suiter
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
over WEAK-2 for M : DBL 13-15 BAL or 19+, 2NT =16 -19 HCP
over 3m CUE=2-suiter STR
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Vs 1♣ opening: DBL = 55+ Ms WEAK ; 1♦= strong take-out in Ms
1NT = 5M5m WEAK
OVER OPPONENTS' TAKEOUT DOUBLE
1-level F1; 2-level NF
RDBL=9+
JUMPS=PRE

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2nd/4th	Same	
NT	2nd/4th	Same	
Subseq			
Other: Vs NT, A, Q, 10 asks Unblock/count; K, J ATT			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ax(+); AKx(+)	AKJ10(+); AKJxxx(+)	
King	AK; KQ(J/10)x(+); Kx	KQJ(+); KQ10(+); AKx(+)	
Queen	QJ(+); Qx	AQJ10(+); KQ(J/10)x(+); QJ9xx(+)	
Jack	J10(+); KJ10(+)	J10x(+); QJx(+)	
10	10x; H109(+)	H109x(+); HJ10x(+)	
9	9x; 109x(+)	9x; 109x(+); H109	
Hi-X	Sx; xSx(+)	Sx; xSx(+)	
Lo-X	HxxS(+); HxS; Sx	HxxS(+); HxS; Sx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 Low=ENCRG	Lo=even, hi=odd	Low=ENCRG
	2 Lo=even, hi=odd		Lo=even, hi=odd
	3 S/P		
NT	1 Low=ENCRG	Low=even, high=odd	Low=ENCRG
	2 Lo=even, hi=odd		Lo=even, hi=odd
	3 S/P		
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light with classic shape; Over RDBL: Jump is PRE			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
NEG DBL THRU 4♦; 1♣-(1♦)-DBL : 4 cards in both Ms			
1m-(1♥)-DBL: exactly 4♠; 1m-(1♠)-DBL suggests 4+♥, 8+ HCP			
SPL DBL & RDBL thru 2♠ : 3-card support			
RESP DBL thru 4♦			

W B F CONVENTION CARD
NCBO: Hellas
EVENT: All Events

PLAYERS: Any Combination
SYSTEM: Natural – GREEN
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5-card M, 2X1 GF
1NT resp:F1/1M
Open light if UNABAL; Open light in 3rd seat
1NT Openings: 15-17 HCP
2 OVER 1 Responses: 1♦-2♣=F2N;TFG/1M except direct rebid
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
BERGEN FOUR-CARD RAISES OF 1M
CHECK BACK STAYMAN
1♣-1M may have longer ♦; WALSH CONVENTION
LEBENS OHL-FAST
GAMBLING 3NT
MODIFIED GUESTEMME 2-suiters over opp's 1X
REVERSE DRURY
SPLINTER BIDS
NAT WEAK-2 MAJORS
SPECIAL FORCING PASS SEQUENCES
1NT-(DBL)-PASS : TRANSFER TO RDBL
IMPORTANT NOTES
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	No	3	4♦	12+ if BAL, 1♣ if 3♣-3♦ 1♣ if 4♣, 4 unless no Major Stopper than 1♦	INVERTED MINOR RAISES 1♦ denies 4M if weak, 1NT=6-10, 2NT(FG)=12-14 or 18-19, 3NT=15-17 (3343) 2M STRONG, 1♦ doesn't have 4cM if less than 12pts	1♣-1♦-1NT/2NT may have 4M 1♣-1♦-1NT-2♣ CHECKBACK, 1 ♣-1M-1NT-2♦ canape	
1♦	No	3	4♣	12+ IF BAL, See 1♣	Same as 1♣, 1♦-2♣ Forcing to 2NT	Same as 1♣	
1♥	No	5	4♦	11+	1NT=F1, 2X=FG (exception 1M-2X-2M-3X), 2♥=(7)8-9(10) 3 cards in ♥, 2NT=Jacoby, 3♣=6-9 4 cards in ♥ 3♦=9-11 4 cards in ♥, 3♥=0-6 4 cards in ♥	1♥-1NT-2♣ could be 2 cards in case of 4-5-2-2 minimum 1♥-1NT-2♦ could be 3 cards	1NT=SF REVERSE DRURY FIT (3cards)
1♠	No	5	4♥	11+	same as 1♥	1♠-1NT-2m could be 3 cards	same as 1♥
INT				(14)15-17 could have 5M or 6m	2♣=NF STAY, JACOBY & TEXAS TRANSFERS, 3♣=PUPPET STAY 2♣=minor STAY, 2NT=transfer to 3♣ maybe 4-4-4-1 (any 10+)		
2♣	Yes	0		22+ IF BAL, 3-5 losers if UNBAL	2♦=neutral, 2M or 3m=5cards 2/3 TOP H 3M or 4m=7 card S-SOL w/o O/S feature	2♣-2♦-2♥ relay to 2♣; NAT ♥ or 25+BAL	
2♦		6(5)		WEAK-2	2NT=ASK O/S feature, 2M/3♣=F1, raise PRE		
2♥		6(5)		WEAK-2	2NT=OGUST, 2♠/3m=F1, raise PRE	After 2NT, 3♣=good suit w/o O/S, 3♦=O/S	
2♠		6(5)		WEAK-2	2NT=OGUST, 3X=F1, raise PRE	no good suit, 3OM=both, 3NT solid suit	
2NT				(19)20-21(22)	3♣=PUPPET STAY, JACOBY & TEXAS TRANSFERS		
3♣		7(6)		PRE	NS=F1, raise=PRE		
3♦		7(6)		PRE	NS=F1, raise=PRE		
3♥		7(6)		PRE	NS=F1		
3♠		7(6)		PRE	NS=F1		
3NT				GAMBLING			
4♣							
4♦							
4♥							
4♠							
4NT							
5♣				PRE...		HIGH LEVEL BIDDING	
5♦						CUE=mixed 1 st & 2 nd round	
5♥						RKCB=1430	
5♠						SPL	
						GERBER	
						BARON	