DEFENSIVE AND COMPETITIVE BIDDING			LE	ADS AND SIGN	ALS	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING	LEADS 9				W DT CONVENTION CAME	
Sound at 2 level			Lead		In Partner	's unsupported	CATEGORY: Green
Occasionally 4 cards at 1 level					suit	• • •	
Jump raises are preemptive, new suit F1	Suit		2 nd /4 th		2 nd /4 th		NCBO: ENGLAND
	NT		2 nd /4 th		2 nd /4 th		PLAYERS: Bethany Madden & Meg Jones
If p overcalls in a major, cue=good 3crd raise,	Subseq		Attitude, to	p of honours	Attitude		
If p overcalls in a minor, cue=good 3+crd raise,	Other:						
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS						SYSTEM SUMMARY
Direct: 15-18, system on	Lead		Vs. Suit		Vs. NT		
Protective: 11-14, system on	ctive: 11-14, system on Ace		AK	AK			GENERAL APPROACH AND STYLE
	King		AK, KQ,		AKJ, KQJ,	(QT	1m=3+, 5cM, 1NT = 15-17, 3 weak twos
Competition	Queen		QJ		QJT, QJ9,	KQ	
After they x for penalty, xx=a suit (relay to 2C), 2X=44+ in that suit	Jack		JT		JT9, JT8,		
and a higher. Pass= to play							
JUMP OVERCALLS (Style; Responses; Unusual NT)	10		T9, HJT		T9, HJT		
Weak, 5-9, 6 card suit	9		9x, HT9		9x, HT9		
Subsequent 2NT is an inv+ enquiry. Raises are preemptive.	Hi-X		Xx, xxXx, xxXxxx		xXxx, Xx, HxxXx		
Unusual 2NT: 55 in two lowest suits	Lo-X		xxX, xxxxX		HxxX, HxX	, xXx	
Reopen: Jumps are 13-16, 2NT=18-21	SIGNALS	IN ORDE	R OF PRIOR	ITY			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner	's Lead	Declarer's Lea	ad Di	scarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Michaels, 55+ : 1m-2m = majors; 1M-2M= oM+m	1	high= e	n	Low= odd	hi	gh= en	1X-2Y
(1M)-2M-p-2nt = inv+ enquiry as you can bid 3c p/c		Low= o	dd	S/P		w= odd	1M-1NT = Semi-Forcing 5-11
		S/P			S/	Р	3NT opening= gambling, long running minor
(1x)-3x=stopper ask	1	high= e	n	Low= odd	hi	gh= en	
VS. NT (vs. Strong/Weak; Reopening;PH)		Low= o	dd	S/P		w= odd	
X = Pen, otherwise natural	3	S/P			S/	P	
	Signals (including Trumps): attitude/standard count						
	Suit preference						
After we double them for penalties, the next double is t/o and				DOUBLES			
subsequent doubles are penalty.							
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT	DOUBL	ES (Style; Re	esponses; Reop	ening)		
Dbl = T/O,	Doubles 8	generally	take out, p	assed more ofte	en at higher	evels.	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣							SPECIAL FORCING PASS SEQUENCES
X = Majors, NT = Minors	SPECIAL,	ARTIFIC	IAL & COMP	ETITIVE DBLS/R	RDLS		
	Support o	loubles ι	up to 2 of su	it shown			
	Lightner I	Doubles					
OVER OPPONENTS' TAKEOUT DOUBLE							IMPORTANT NOTES
XX=9+, N/S Nat, F1, 2NT=good raise, Jumps = Fit							
							PSYCHICS: rare

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OPENIN	OPENING TICK IF TICK IF MIN. NO. OF CARDS THRU THRU		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING					
1*		3		Natural 10+points, or balanced (12-14/18-19)	1NT= 5-9; 2♣ = 5-9 5+ ♣; 2♦ or 2M = weak jump shift; 2nt =nat inv; 3♣ = 10- 12 5+♣; 3X =splinter; 3NT=13-15bal	Checkback					
1 ♦		3		Natural 10+points, or balanced (12-14/18-19)	1nt = 5-9; 2♦ = 5-9 5+♦; 2M = weak jump shift; 2nt = nat inv; 3♦ =10-12 5+♦; 4♦; 3♥/♠/4♣ = splinter; 3NT= 13-15bal	As above					
1♥		5		10-22, Natural	1NT=5-9, 2NT=jacoby GF+ with 4 card support, 3m= 9-11 6m, 2♥=5-9 with 3/4, 3♥= 10-12 w 4, 3♠/4♣/4♦=splinter; 3nt=nat	1M-2NT: 3 level is first round control 4M is weak					
14		5		10-22, Natural	As above	As above					
1NT				15-17, can include 5M/6m	2♣ Non promissory Stayman, 2♦/♥/♠/NT transfers, 3any = natural slam try, good 6 card suit 3NT= to play, 4M = to play	1NT-2♠-2NT= good clubs					
2.	Х			23+ bal, or any GF	2♦ Relay, other bids are natural and positive (8+)	2 . -2 . -2 . -2NT= 23-25bal (system on)					
2♦		5		Weak two, 5-9	2X=Constructive NF, 3X= F1 2NT= inv+ enquiry	2♦-2NT: ogust, 3♣=weak points & suit, 3♦=weak points & good suit, 3♥=strong points & weak suit, 3♠=strong points & suit					
2♥		5		Weak two, 5-9	Raises are preemptive. 2 ♠=Constructive NF, 3X= F1 2NT= inv+ enquiry Raises are preemptive.	As above					
2♠		5		Weak two, 5-9	As above	As above					
2NT				20-22 bal	Stayman & transfer 4X= natural slam try	2NT-3♠-3NT denies a 4cm					
3♣/♦		6		PRE	New suit =Nat, F1 3NT= to play						
3♥/♠		6		PRE	New suit =Nat, F1 3NT= to play						
3NT	Х			Long running minor AKQxxxx	4C/5C= pass or correct to diamonds 4M= to play						
4 any		7		PRE							
4NT				Specific ace ask							
5 . *		7		PRE		HIGH LEVEL BIDDING					
5♦		7	1	PRE	1430 RKCB (step up asks for Q trumps)	Subsequent 5NT= Specific King Ask (6 trumps	= no)				
5M	7 PRE				Italian Cues; bid both 1 st and 2 nd round control in equal priority. Jump to 5NT= pick a slam						