DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS					WBF Convention Card
OVERCALLS(Style; Responses; 1/2level; Reopening)	OPENING LEADS STYLE					2/1 NATURAL SYSTEM
(8)10-17,(4)5+cards,occasionally light		Lead			er's Suit	
Responses: Jump raise=weak, Jump Cue=Mixed Raise	Suit	3rd & lowest		3rd & lowest		Category: NATURAL - GREEN
New Suit=semi F, Jump in New Suit=FSJ	NT	4th		4th		Country: JAPAN
Cue=F1, limit raise or strong hand	Subseq	Subseq				Event:
Reopening: occasionally light/4 cards	Other: vs NT A requires Unblock/CT					Players:
Responses:same	vs suit A requires ATT/K asks CT					·
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY
(1X)-1NT: 15-18HCP Responses=system on	Lead	Vs.Suit		Vs. NT		GENERAL APPROACH AND STYLE
(1X)-P-(1Y)-1NT: natural 15-18HCP	Ace	AK(+),A(+)		UB/CT		5 card Majors, strong NT
Reopening:12-14HCP 2NT=18-19HCP system on	King			AK(+),K	Q(+),KQJ(+)	3rd seat occasionally light
other 2suiter in PH	Queen	Q,QJ(+),Qx		QJ(+),Qx,KQ109(+)		2/1 response FG
	Jack	J10(+),J,Jx		(A/K)J10(+),Jx		
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	109(+),10,10x		(A/K/Q)	109(+),10x	
1suit: weak then 2NT=OGUST game try	9	9(+)		9(+)		
2suit: Michaels/unusual 2NT	Hi-x	Sx; HxSx(xx); xx	xSx(xx)	SSx(+); Sx		1NT Openings: 15-17HCP
Responses: Jumps=PRE, cue=Inv ⁺	Lo-x	Hx(xx)S;xx(xx)S	3	HxxS(+); HHxS(+); HxS; xxxS(+)		
Reopening: sound	SIGNA	IALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's	s Lead	Discarding	2 ♦ /♥/♠: weak
cue=Michaels	Suit:1st	ATT:Hi=ENCRG	CT: Hi=E	ven	ATT	3NT=minor solid,including less than 1Q in side suit
Responses: cue=, 2NT= minor ask	2nd	CT	S/P		CT	1M-2M+1/+2/+3=16 ⁺ w 4 ⁺ supp/LR/Mixed
Reopening: sound	3rd	S/P			S/P	1m-2m/2♥/2♣=FG/LR/Mixed
JUMP CUE: NAT PRE(m)/Stopper ask(M)	NT: 1st	as above	as above		as above	1m-1♥-1NT/2NT may have 4♠
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd					1m-1M-4m shows 4M supp
vs Strong: DBL=PEN,minor 1suit(PH)	3rd					(1X)P(2X)2NT=unspecified 2 suit,at least 5-5cards
2♣/2♦/2M/2NT=♥&♠/♥or♠/M&m/♣&♦	Signals (Signals (including Trumps): Trumps:Hi-lo=hoping ruff			ing ruff	2♣=ART STR
Reopening: occasionally light	We occa	We occasionally deceive in signals				Defensive bids vs. Michaels/Unusual NT.
vs Weak: DBL=PEN,minor 1suit(PH)	, ,					
2♣/2♦/2M/2NT=♥&♠/♥or♠/M&m/♣&♦	DOUBL	.ES				
Reopening: occasionally light	TAKEC	UT DOUBLES(Style;Re	sponses	;Reopening)	
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	occasion	ally light in shape	;			
LEBENSOHL vs weak two;2M-(3M)stopper ask	Responses: cue=FG,jump cue= asking stopper					
T/O DBL thru 4♥(vs. 4♠ open: X=PEN, 4NT=T/O)	Reopenii	ng: may be light				
2♦-4♣=♣&M,2♦-4♦=♥&♠;Leaping Michaels vs weak 2M&3M	Responses: same					SPECIAL FORCING PASS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES					after 2♣ open Pass/DBL,RDBL=FG/0-3pts
vs 1♣: DBL/1�/1M/1NT=♡&♠/1 suit/M&m/♣&�	NEG DBL thru 4♥					after 1NT-(DBL:PEN) RDBL/Pass=pup to 2♣/pup to RDBL
2NT,3NT,4NT=Any 2 suiter	Respons	ive DBL thru 4♥				showing 2 ⁻ supp when we can pick supp DBL
vs 2♣: DBL/2♦/2♥=power/♥or♠&♣/♠or♣&♦	Support DBL,REDBL thru 2♥					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
2♠/2NT/3♣/3d=♣or♦&♡/♣&♡/♦or♡&♠/♦&♠	Maximal DBL thru 3♥					4th suit FG, new minor F1,2way check back
OVER OPPONET'S TAKE OUT DOUBLE	lightner DBL					
RDBL=10+HCP ,FSJ , SPL	1x-(1y)-1z-DBL=snapdragon(4th=m)/NEG DBL(4th=M)					
1m-(X)-2NT/3m=PRE/LR 1M-(X)-2NT/3M=LR ⁺ /PRE	1x-(1y)-2y-DBL=RESP					Psychics: rare
2 level=NF	1x-(P)-1y	/-(P)-1z-DBL;T/O	in x&z			

OPE	NIN	NG	BID	DESCRIPTIONS		0.1	Competitive and			
Opening	Artifical	Min.	Neg DBL	Description	Responses	Subsequent Auciton	Passed Hand Bidding			
1.		3		11-21	1♣-1♦ denies 4 card M or ♦5M4FG	4th suit FG, 2way check back,structured reverse	Cue=Limit raise+. Jump raise=PRE			
					1♣-1♦ promises only 2♦	1.4-1.♥-1NT/2NT may have 4.↑	Fit jump by PH			
					1.4-1NT/2NT/3NT=8-10/11-12/13-15	1♣-1♥-1♠ usually shows UNBAL	Defensive bids vs. 2-suiter OC			
					1♣-2♦/1♦-2♣=NAT Inv/NAT FG	1♣-1♦-1NT-3♥/3♠=♣FG/♦FG	1m-2m=Inv in PH			
					1m-2m/2♥/2♠/3♣=FG/LR/Mixed/PRE	2way G/T after 1m-1M-2M				
					1♣-3x=SPL					
					1♣-4x=EXCLUSION RKCB	1m-1M-4m=FG w 4 supp				
1�		3	4♥	same as above	1 ♦ -1NT=6-10HCP,1 ♦ -3 ♣=NAT Inv	same as above	same as above			
1♡		5	4�	same as above	1M-2M+1/+2/+3=16 ⁺ w 4 ⁺ supp/LR/Mixed	after 2/1 RESP 2NT/3NT=12-14 or 18-19/15-17	Reverse Drury			
				3rd/4th=maybe 4 cards	1M-1NT=F1;2/1 always FG	Opener\'s new suit at 3Lebel=Extra Values	FSJ in PH			
					SPL 9-12;1M-3M/4M/5M=PRE	1M-1♠/1NT-3NT/4x=M FG/SPL	1M-2NT/3♣=♣ FSJ/NAT in PH			
1♠		5	4♥	same as above	same as above	same as above	same as above			
1NT			2♠	15-17HCP,BAL	STAYMAN	Smolen TRF,Delayed TRF	Lebensohl			
					TEXAS(then 4NT=RKCB),JACOBY TRF	1NT-2 ♦ -2 ♥ -2 ♦ = ♥ & ♦ S/O	TEXAS TRF thru 3♣			
					1NT-3m/3♥/3♠=NAT Inv/♣S/T/♦S/T	1NT-2♥-2♠-3♥=♥&♠ S/T	1NT-(2♣:except ♥&♠)-DBL=Stayman			
					1NT-2♠=mss 1) 4+minors FG, 2) 5+minors S/O, 3) ♦S/O	1NT-2♣-2M-OM=S/T	1NT-X-XX=Transfer to 2♣			
					1NT-2NT=NAT Inv	1NT-2 - Any-3 - S/0	-others=System on			
2♣	1			22+	2♣-2♦/2♥/2♠/2NT/3m=FG/NF/♠/♥/NAT	after 2♣-2R-2NT system on	Pass/DBL,RDBL=FG/0-3pts			
				M9trick/m10trick	2♣-3M/3NT=solid/m solid	2♣-2♦-jump doesn't promises 22 ⁺ HCP				
2x		5		0-10	2NT=Ogust ask F1,new suit=F1					
2NT				20-21HCP	STAYMAN, 3♠=MSS, JACOBY, TEXAS	Smolen TRF,Delayed TRF	DBL=PEN			
3x	,	5		0-10	new suit=F1,game bid=T/P,4m=NF		DBL=PEN,new suit=semi F			
3NT	1			m solid&side less than 1Q	m=P/C,M=T/P					
4x		6		0-10,3rd/4th occasionally Const	4NT=RKCB,5NT=GSF					
4NT				Ace ask	5♣/5♦/5♥/5♠/5NT/6♣=No A/♦A/♥A/♠A/♣A/2A					
						LUCIULEVEL DIDDING				
						HIGH LEVEL BIDDING				
						RKCB-1430. EXCLUSION RKCB-0314				
						ROMAN-DOPI(5 of trump or below). ROPI. DEPO(Over 5 of trump)				
						SPLINTER BIDS. SELF SPLINTER				
						XX shows 1st Rd CTRL against OPPT's DBL at CTRL showing cue at 4/5 level				
						Over Queen ASK:If bid side suit,Having Q w/ King in step				
						After RKCB;5NT=K asking				
		5NT requires picking a slam in not fitable situation.								