DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

1-level: NAT, 5+ cards(rarely 4), may be light when NV

2-level: NAT, (5)6+ cards, sound

Responses: New Suit F1, Cue = LIM+, Jump Cue = Mixed raise

Jump Shift = Fit Showing Jumps, Jump Raise = PRE

Reopening: NAT, 9-17 HCP Responses; Same as above

Responses: same as above but New suit is Semi-F

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd/4th live: 15-18 Responses; Same as 1NT Opening

Responses: Same as 1NT Opening

Reopening: 12-14 (also without stopper)

Responses: Same as above

1NT by PH = 2 lowesr unbid suits

JUMP OVERCALLS (Style; Responses; Unusual NT)

1-Suit: WK, 5-10 (may be stronger if partner has passed the bidding)

Responses: New Suit F1, Cue = LIM+, 2NT = Ogust

2-suit: 2NT = 2 lowest unbid suits

Reopening: Suit = Intermediate 2NT = 18-19

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Direct Cue = Michaels

Responses: (vs M) 2NT = Asking, 3♣ = P/C 3♦ = LIM+ w/supp
(vs m) 2NT = NAT INV, Cue = M fit G/T

Jump Cue in M/m = asks stopper/shows PRE hand with 7+ good suit.

Reopening: Same as above

VS. NT (vs. Strong/Weak; Reopening;PH)

Multi landy. DBL = PEN

2♣ = (5-4)+ in majors, 2♦ = M 1-suiter, 2♥/♠ = ♥/♠ and m

2NT = (5-5)+ in minors

DBL by PH = m 1-suiter

Reopening, vs. WK NT: Same as above

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

T/O DBL thru 4♠. Over DBL of WK 2M, 2NT = LEB

Cue vs WK 2M/♦ = Stopper Ask/Michaels

Leaping Michaels. 4NT = any STR unbid 2-suiter

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

vs 1♣:DBL/1♦/1♥/1♠/1NT = ♥&♠/1 suit/♥&m/♠&m/♣ & ♦

vs 2♣:suction thru 3NT 4+level = NAT

OVER OPPONENTS' TAKEOUT DOUBLE

REDBL = 10+ HCP, PEN seeking.

Jump Shifts = Fit Showing Jumps.

1M-(X)-2NT/3M = LIM+ w supp/PRE

1m-(X)-2NT/3m/Jump to om = PRE/LIM/FG w supp

After 1♣-(X):system on;1♠ = ♦

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	3rd/low	3rd/low
NT	4th	3rd/low
Subseq	Original 4th in NT, 3rd/low in Suits	Same as the left column

Other: A requires UB/CT in NT

2nd lead in NT; denies honor

LEADS

Lead	Vs. Suit	Vs. NT
Ace	Ax(+), AK(+)	Ax, AK(Q/J)(x), asks CT
King	Kx, KQ(+)	Kx, KQ(J/T)(x), asks ATT
Queen	Qx, QJ(+)	Qx, QJ(10/9)(x), AQJ(+)
Jack	Jx, J10(+), KJ10(+)	Jx, J10(8/7)(x), HJ10(+)
10	10x, 109(+), H109(+)	10x, 109(+), H109(+)
9	9x	9x(+)
Hi-X	Sx, HxSx(xx), xxSx(xx)	Sx(+), SSxx(+)
Lo-X	Hx(xx)S, xx(xx)S	HxS, HxxS(+), HxS, HHx(+)

SIGNALS IN ORDER OF PRIORITY

		Partner's Lead	Declarer's Lead	Discarding
Suit	1	High = ENC	High = Even	High = ENC
	2	High = Odd	S/P	High = Even
	3	S/P		S/P
NT	1	Same as above	Same as above	Same as above
	2			
	3			

Signals (including Trumps):

Trumps: Hi = ruffing value or S/P

We occasionally deceive in signals

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Distributional or any 18+

Responses: Only Cue is F1

Reopening: 8+ HCP

Responses: same as above

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

NEG DBL thru 4♥

SUPP DBL & REDBL thru 2♥

Maximal DBL thru 3♥

Cuebid DBL = Responsive

RESP DBL thru 4♦

Lead directing DBL vs. ART bid/overcall

snapdragon DBL only 4th suit = minor

WBF CONVENTION CARD

CATEGORY: Green

NCBO: Japan

PLAYERS: Takuto Tsugawa, Yihan Song

EVENT:

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5card Major openings in 1st/2nd seat

3rd/4th seat may 4 card Major

3rd/4th seat 4M/5m open occasionally constructive

1♣open promises only 2card ♣

Various ART raises after 1 level openings

Various ART responses after 1♣/1NT openings

2 over 1 responses: Always FG

1NT Openings: (14+)15-17

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♣openings = ART,22pts+ or 9/10+ playing tricks in M/m

2♦/♥/♠ openings = NAT PRE

TRF RESP after 1♣open

Semi-Forcing 1NT responses after 1M openings

3NT openings = solid minor 1suit without AK in the other suits

Various ART responses over OPPT's 1NT OC

Defensive bids vs Micheals/2 suiter NT OC

(1♠)P(2♠)2NT = unspecified 2suiter

Lebensohl 2NT responses

Various Game try after single raises

light style reopenings over 1/2 level

SPECIAL FORCING PASS SEQUENCES

2♣(DBL/OC)P/DBL,RDBL = FG/Negative hand

1NT(DBL in NAT)P/RDBL = pup to RDBL/2♣

denies support in SUPP DBL situations

IMPORTANT NOTES

RESP and rebids as NAT could be 3 card;
  if there are no other convenient actions

1NT OC in PH = 2 suiter

PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♠	12-14HCP,BAL 18-19HCP,BAL,may have longer ♦ 11-21pts,NAT	1♦/♥/♠/NT = ♥/♠/Asking/♣ FG 2♣ = ♥ or♠ 5-9pts,6card+ 2♥ = ♥5♠4,5-10pts 2♠ = ♣/♦ Inv+ 3/4level = NAT PRE 2NT/3NT = 11-12/13-15HCP, BAL 4NT = Standard Blackwood	4th Suit Forcing 1♣-1R-1R+1/1NT = 12-14/18-19 HCP,BAL May have 4card ♠ in 1♣-1♦-1♥/1NT 2way checkback after 1♣-1R-1R+1/1NT Structured reverse In the other sequences, see the note.	Cue = Limit raise+. Jump Raise = PRE New Minor Forcing, FSJ by PH 1♣-1NT/2♣ = ♣/♦INV (by PH) Hi-Lo Cue vs 2-suiter OC Good-Bad 2NT
1♦		4	4♠	Natural, 11-21 HCP	1M = NAT.1NT/2NT/3NT = 6-10/11-12/13-15 2♦ = FG, w/supp. 3♣ = ♣INV 2♥/2♠/3♦ = INV/CONST/WK w/ supp Double Jump Shift = SPL 4NT = Standard Blackwood	1NT rebid by Opener may conceal 4-card M 2way checkback after 1♦-1M-1NT rebids 2NT/3NT after 1level = ♦FG/solid 4th Suit Forcing Structured reverse	Cue = Limit raise+. Jump Raise = PRE New Minor Forcing, FSJ by PH 1♦-2♦ = 6-10pts in PH Hi-LO Cue vs 2-suiter OC Good-Bad 2NT
1♥/1♠		5	4♦	Natural, 11-21 HCP	1NT = F1. 2/1 = FG. Single Raise = 3+ cards supp. 2M+1 = Inv+ w/supp 3m = NAT Inv 1♥/1♠-2NT/3♥ = 7-9pts w/4+card supp 3M/3NT = PRE/4+ supp, 13-15 BAL Double Jump Shift = SPL Triple Jump Shift = exclusion RKCB	1M-2M; 2M+1 = Asking shape ; 2M+2/+3/+4 = 3card w\s /3card w\o s/4card; 3M = very light raise,Jump Shift = SPL Help suit game try after single raise 4th suit = ART FG Structured reverse Gazilli after Forcing 1NT 2way checkback after 1♥-1♠-1NT In the other sequences, see the note.	Cue = Limit raise+. Jump Raise = PRE 1M-2♣ = w/supp Inv+ by PH 1M-2NT/3♣ = ♣ FSJ/NAT Inv Hi-LO Cue vs 2-suiter OC vs Michaels: 2NT/3♣ = TRF to 3♣/3♦ ; 2♠/3♦ = exactly 3♥/♠ supp, INV+; 3M-1/3NT = 4+ supp LIM/ FG, BAL Good-Bad 2NT
1NT			3♠	(14+)15-17 HCP may have 5-card major	2♣ = stayman. 2♦/♥ = TRF. 4♦/♥ = Texas TRF. 2♠/2NT = ♣/♦ 3♣/♦ = ♣&♦54/pup to 3♥ 3♥/♠ = ♣&♦55 w\♥/♠ s 4♣ = Gerber.	Smolen TRF, delayed Texas TRF 1NT-2♣;2♦-3♥/♠ = (5-5)+ in Ms INV/FG 1NT-2♥;2♠-3♥ = (5-5)+ in Ms S/T 4M after TRF to 2M = Mild S/T In the other sequences, see the note.	Texas TRF thru 3♣ Lebensohl System on vs ART DBL and 2♣ 1NT(P)2R(DBL);P/RDBL/2R+1/other; 2card/To Play/3card/positive agree
2♣	○	0		22+ HCP or 9+ tricks	2♦ = Waiting. 2♥ = 3- HCP&0Ctrl. 2NT = ♥ 3M = KQJxxx or AQJxxx w\o side AK 3NT = 7+cards solid w\o side AK	2♣-2♦;2NT = 22-23 HCP BAL Kokish Relay 2♣-2♦;Jump Shift = S/T	Vs DBL: Pass/RDBL = FG/Neg Vs O/C: Suit = 5+ cards
2♦/♥/♠		5		5-10 HCP 6+ cards when Vul	2NT = Ogust. New Suit = NAT, F1. 4♣ = Trump quality asking Lackwood	3M rebid = light 3m = 4cards 3NT = max bad	Vs DBL/OC:system on DBL/RDBL = NAT
2NT			3♠	20-21 HCP may have 5-card major	3♣ = originalstayman (see the note.) 3♦/♥ = TRF 3♠ = pup to 3NT 4♦/♥ = Texas TRF	2NT-3♦-3♥-3♠ = M55, S/T In the other sequences, see the note.	
3♣/♦/♥/♠		6		Pre-emptive	4♣ = ART S/T except 3♣opening		Cue = S/T DBL /RDBL = NAT
3NT	○			Solid 7+ card minor no outside AK	4♣/5♣/6♣/7♣ = P/C. 4M = To Play 4NT = Length Asking		DBL/RDBL = NAT Cue = S/T
4♣/♦/♥/♠		7		Pre-emptive	Natural		HIGH LEVEL BIDDING
4NT	○			Acol Ace Ask	5♣/♦/♥/♠/5NT/6♣ = no Ace/an Ace in ♦/♥/♠/♣/2 Aces	4NT = RKCB 1430 (5♥/♠ = 2key cards with/without trump Q) K Positional	
5♣		8		Pre-emptive	Natural	DOPI (vs 5♦ or below), DEPO (vs 5♥ or above), ROPI	
5♦		8		Pre-emptive	Natural	Exclusion RKCB 0314	
5♥		8		Pre-emptive	Natural		
5♠		8		Pre-emptive	Natural		

Supplement Note
1.1C-1S
1NT = 12-14HCP,BAL
2C = 12-15pts,NAT
2D = Asking Shape
2M = NAT
2NT = C 18pts+
3C = NAT 15-18pts
3D~3S = SPL
3NT = solid hand

2.1M-2M+1
2M+2 = 16+pts w\s or 18pts+BAL
2M+3 = 13-15pts w\s
2M+4 = FG,w\o s
3M = NF

3.1NT-2S/2NT
+1 = good hand
+2 = NF

4.2NT-3C
3D = No 4+cards Major or 5cards S
   3H = Asking
      3S = 5cards S
      3NT = No Major
  3S = H5S4
  3NT = S5H4 NF
3H = 4cards H
  3S = pup to 3NT
  3NT = 4cards S, NF
3S = 4cards S
3NT = 5 cards H
  4D = TRF