

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
NAT 9 -15 HCP , 5(4) + suit
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-17 HCP
Responses as over 1NT opening
JUMP OVERCALLS (Style; Responses; Unusual NT)
6-10 HCP 6+ card
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
GESTEM
(1m) – 2m = Both M , (1M) – 2M = Other M + m
1x – 2NT – 5 & 5
VS. NT (vs. Strong/Weak; Reopening;PH)
DBL = points
2♣ = 5 -4, 4-5 or 5-5 M
2♦ = 6+ M
2♥ = 5+♥ + m 2♥ - 2NT = ask
2♠ = 5+ ♠ + m 2♠ - 2NT = ask
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Leaping michael , DBL = takeout ,
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
OVER OPPONENTS' TAKEOUT DOUBLE
RDBL = 10+ HCP

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2/4	2/4	
NT	2/4		
Subseq	2/4	2/4	
Other: leads may break agreement			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK , Ax (+)	AK	
King	AKx, AKQ, KQJ, KQx(+)	KQx(+), KQJ	
Queen	QJ , QJx(+)	QJx(+)	
Jack	J10x(+), HJ10(x), Jx	same	
10	109x(+)	same	
9	H109 x (+), 9x, H98x(x), 98x(+)	Same	
Hi-X	Sx, xSx+	Same	
Lo-X	HxS, HxxS(x)+	same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Lo - ENC	Hi/Lo - ODD	
Suit 2	Hi/LO - ODD		
3	S/P	S/P	
1	Lo -ENC		
NT 2	HI / Lo - ODD	S/P	
3	S/P	S/P	
Signals (including Trumps): Laventhal			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Light with classic shape or 16+ any			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Lead directing double			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
Country: LATVIA
PLAYERS: Kristaps Krauze / Karlis Kuzis
EVENT European youth bridge pairs championships
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣ = strong
2♦ = 6+M
2♥ = 5+♥ + 4m
2♠ = 5+♠ + 4m
1♣ -2♣ = INV minor
1♦ - 2♦ = INV minor
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
LEBENSOL, 1M – 1NT = SEMIFORCING
PSYCHICS: very rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3		11+ HCP , 3+	1M = F1 , 5+ HCP 1NT = 6 -10HCP, 2♣ = INV MINOR, 2M = 6+cards 12+ HCP	1NT = 11-14 HCP , NF	
1♦		3		11+ HCP, 3+	1M = F1 , 5+ HCP 1NT = 6 -10HCP, 2♦ = INV MINOR, 2M = 6+cards 12+ HCP	1NT = 11 – 14 HCP , NF	
1♥		5		11+ HCP 5+	1♠ = F1 , 5+ HCP		Drury
					1NT = 5 -11HCP or 2♥ 7-8HCP, or 3♥ 9-11HCP 2NT = inv + fit 3♣/♦ = fit + suit	1♥ - 1NT - 2♣ = 17+ or natural ♣ (14-16)	
1♠		5		11+ HCP, 5+	1NT = 5 -11HCP or 2♠ 7-8HCP, or 3♠ 9-11HCP 2NT = inv + fit 3♣/♦ = fit + suit	1♠ - 1NT – 2♣ = 17+ or natural ♣ (14-16)	Drury
INT		2		15 -17 HCP	2♣ = stayman , 2♦ = ♥ , 2♥ = ♠, 2♠ = ♣ or INV, 2NT = ♦ , texas	1NT – 2♣ - ? , 2♦ = no M 4 , 2♥ = 4♥ can be 4♠ , 2♠ = 4♠ can't be 4♥	
2♣	x	0		22+ HCP	2♦ = 0-7HCP , 2M/3m = 3+ controls, natural 2NT = 9+ BAL		
2♦	x	0		Multi, 6♥ or 6♠	2NT = ask	2♦ - 2NT – 3♣/♦ = min , 3♥/♠ = max (♥/♠)	
2♥	x	5		5♥ + 4 minor, 6 – 10 HCP	2NT = ask, 3m = P/C	2♥ - 2 NT – 3♣/♦ = min , 3♥/♠ = max ♣/♦	
2♠	x	5		5♠ + 4 minor, 6-10 HCP	2NT = ask, 3m = P/C	2♠ - 2 NT – 3♣/♦ = min , 3♥/♠ = max ♣/♦	
2NT		2		21-23 HCP	3♣ = stayman, 3♦/♥ = transfer ♥/♠		
3♣		6		7 (6) + , 6 -10 HCP			
3♦		7		7+ , 6 -10 HCP			
3♥		7		7+, 6 -10 HCP			
3♠		7		7+ , 6 – 10 HCP			
3NT	x			Full 7 card minor		HIGH LEVEL BIDDING	
4♣	x			Full 7 card ♥ , At least 2 cue-bids		RKCB 1403 SPLINTERS Exclusion blackwood	
4♦	x		Full 7 card ♠, At least 2 cue_bids				
4♥			♥ Block				
4♠			♠ Block				
4NT	x		Both minors				

