

| DEFENSIVE AND COMPETITIVE BIDDING | | LEADS AND SIGNALS | | | W B F CONVENTION CARD |
|---|--|---|--|---|---|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) | | OPENING LEADS STYLE | | | CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker: NCBO: PLAYERS: Manzur Or & Zur Snir EVENT (Open/Women/Senior/Transnational) |
| 1st level: 8+, responses: 1/1: F1R, 2/1:9-14, support in 2nd level:6-9 | | | Lead | In Partner’s Suit | |
| Cue bid: 10+ with fit. Mixed raise: 7-9 with 4 cards fit. 1NT:9-12, 2NT:12-15. Reopening: 7+ | | Suit | 2/4 | 3/5 | |
| 2nd level: 11+: responses :new suit F1R, support in 3rd level: inv, cue bid: GF with fit. 2NT: 10-12(13). Reopening: 9+ | | NT | 2/4 | 3/5 | |
| | | Subseq | att | att | SYSTEM SUMMARY |
| | | Other: K vs NT: unblock/count. Vs suit: count | | | |
| 1NT OVERCALL (2 nd /4 th Live; Responses; Reopening) | | LEADS | | | |
| 2nd: 15-18. Responses: like after 1NT opening. 4th: 11-14. Responses: like after 1NT opening with 4 more points. | | Lead | Vs. Suit | Vs. NT | |
| Over 2 Majors - 2♦/3♣ = 8-9 nat , 2♥/♠ = ♣/♦ gf, 2nt F to 3♣ | | Ace | AK, Ax, A | AKx, AKJx ,AKQx Ax, A | GENERAL APPROACH AND STYLE |
| 3♦ = slamish both minors, 3♥/♠ = slamish ♣/♦ | | King | Under game: can’t have the ace. Game and above: asking for count, might have the ace. | AKJT(x), AKJXX(x) ,AKQT(x), AKQJ(x), Kx, K | Better m |
| 3nt = to play | | Queen | QJ(x), Qx, Q | KQx(x), QJT(x), QJ9(x),KQT9(x) | 2/1 GF |
| | | Jack | JT(x), KJT(x), Jx, J. | JT9(x), JT8(x), HJT(x). | 5 card M |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | | 10 | HT9(x), T9(x), Tx, T. | HT9(x), T9(x). | 2M M+m (5-4 NV 5-5 V) |
| NT: unusual NT, two lowest suits, 9-12/16+ | | 9 | 9x, 9. | 9x, 9. | 3NT gambling |
| In suit: weak, 3-10. | | Hi-X | 2 nd | 2 nd | |
| 1x-3x = ask for stopper | | Lo-X | 4 th | 4 th | |
| Reopen: | | SIGNALS IN ORDER OF PRIORITY | | | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | | | Partner’s Lead | Declarer’s Lead | SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| 2♦ bid on 1♣: both M's 9-12/17+. Cue bid on 1♦: both M's 9-12/17+. Cue bid on M: OM+m, 9-12/17+. | | 1 | depend | count | 2♦: weak M |
| (2M)-4m: m+OM, GF. (2♦(weak M/nat)) – 3♠ = ♠+m GF. 4m: m+♥ GF. | | Suit 2 | depend | SP | 2M: M+m |
| (3m)- 4♣ = bots Majors, 4♦ = 1 Major to play, 4M = M+om | | 3 | depend | | 2♣: strong |
| | | 1 | depend | smith (low eng) | 3NT: gambling |
| VS. NT (vs. Strong/Weak; Reopening;PH) | | NT 2 | depend | count/SP | Michaels |
| Strong: multi landy | | 3 | depend | SP/nothing | good/bad |
| Weak: multi landy; dbl= penalty | | | | | |
| VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | | TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| Dbl = t.o., jumps constructive or leaping Michaels. | | Response: | | | |
| Unusual NT | | Over weak 2, 2nt is Lebensohl | | | |
| | | Rebids are big DBL | | | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | | Other: nat | | | SPECIAL FORCING PASS SEQUENCES |

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| Dbl = Majors NT = minors. | SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | After penalty on 1NT up to high of 2♥ |
| Other nat | Support X/XX | When we bid 2/1 GF and they bid a suit p is F When all non vul, might be a forcing p in 5 lvl without a GF situation. When we are vul and they don't, might be a forcing p in 4 lvl without a GF situation |
| OVER OPPONENTS' TAKEOUT DOUBLE | | IMPORTANT NOTES |
| XX: 10+, after XX: X:pen | | Lebensohl |
| 2/1:6-9 points | | 1minor-(1nt)-multi landy (1m)-p-(1nt)-2♣ = Majors, 2♦ = M max 11 points, 2M = M 12+ |
| 1/1:F1R | | 1NT - (X) - ? P: to play 2♣: ♣ + suit above 2♦: ♦ + M 2M: to play XX: both M's or one minor 1NT - (X) - XX - (P) - 2♣: relay P: to play 2♦: to play, 2♥: M's |
| | | PSYCHICS: rare |
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| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---------|--------------------|-------------------|--------------|---|---|---|-----------------------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
| 1♣ | | 3 | 4♠ | 11-22, with 3-3 minors we open 1♣ | 1 over 1: F1R, nat. 1NT: 8-10. 2♣: 10+ with club fit. 2x: 2-5 points. 2NT: 11-12. 3♣: 6-9 | 1♣-1♦: might have less than 4 diamonds if 4-7 1♣-1NT: 8-10 Two way C.B.S. | C.B.S. |
| 1♦ | | 3 | 4♠ | 11-22, either 4432 or 4+ (with 4-4 minors we open 1♦) | 1 over 1: F1R, nat. 1NT: 5-10. 2♣: GF 2♦: 10+ with club fit. 2x: 2-5 points. 2NT: 11-12. 3♦: 6-9 | Two way C.B.S. | C.B.S. |
| 1♥ | | 5 | 5♦ | 11-22, 5 card ♥ | 1NT: F1R, 2/1: GF. 2♥: 4-9. 2♠: 2-5. 2NT: Jacoby. 3m: Bergen raises. Splinters. | Two way C.B.S, 1♥-1NT-2m: better m. | C.B.S. Drury. |
| 1♠ | | 5 | 5♦ | 11-22, 5 card ♠ | 1NT: F1R, 2/1: GF. 2♠: 4-9. 2NT: Jacoby. 3m: Bergen raises. Splinters. | 1♠-1NT-2m: better m | C.B.S. Drury. |
| INT | | 2(1) | 4♠ | 15-17, can be semi bal | NF stayman. All trf. Puppet stayman. Smolen. 3♦: 5-5 majors inv. 4♣ = 3334/3343/2344/3244 slam inv, 4♠: 5♣332 slam inv, 4NT = 5♦332 σλ α μ ι ν ω. | Smolen. | Lebensohl |
| 2♣ | X | | 4♠ | Either 23 + points or 17+ points with 9 running tricks. | 2♦: Relay 4+. 2♥: 0-3. 2NT: ♥ 8+. Other: nat 8+ | 2♣-2♥-2NT: min opening bal, NF. kokish | |
| 2♦ | X | 5 | 4♠ | 5-10, Weak M | 2/3M: P/C. 2NT: asking. 4♣: bid your suit in transfer. 4♦: bid your suit. 4M: to play | 2♦-2NT-3♣: ♥ max. 3♦: ♠ max. 3♥: ♥ min. 3♠: ♠ min. if opps overcall 2M, X:P/C | |
| 2♥ | X | 5-4 | | 5-10, at least 5♥-4m when non v/ 3 rd sit, at least 5-5 when v | 3/4♥: to play. 2NT: asking. 3♣: P/C. 3♦: inv with ♥ fit | 2♥-2NT-3m: nat min. 3♥: ♣ max. 3♠: ♦ max. X: pen | |
| 2♠ | X | 5-4 | | 5-10, at least 5♠-4m when non v/ 3 rd sit, at least 5-5 when v | 3/4♠: to play. 2NT: asking. 3♣: P/C. 3♦: inv with ♠ fit | 2♠-2NT-3m: nat min. 3♥: ♣ max. 3♠: ♦ max. X: pen | |
| 2NT | | 2(1) | 4♠ | 20-22, can be semi bal | Puppet stayman. Trf to M's. 3♠: both minors. 4♣ = 3334/3343/2344/3244 slam inv, 4♠: 5♣332 slam inv, 4NT = 5♦332 σλ α μ ι ν ω. | X: takeout up to 4♠ | |
| 3♣ | | 6 | | pre-emptive | nat, RKCB | X: pen | |
| 3♦ | | 6 | | pre-emptive | nat, RKCB | X: pen | |
| 3♥ | | 6 | | pre-emptive | nat, RKCB | X: pen | |

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| 3♠ | | 6 | | pre-emptive | nat, RKCB | X: pen | |
| 3NT | X | 7 | | 7-8 playing tricks in a minor, no A/K outside. | 4/5♣: P/C. 4♦: asking for shortness. 4NT: asking for suit quality. | 3NT-4♦-4♥: ♥ shortness. 4♠: ♠ shortness. 4NT: ♦ shortness. 5♣: ♣ shortness | |
| 4♣ | | 7 | | pre-emptive | nat, RKCB | X: pen | |
| 4♦ | | 7 | | pre-emptive | nat, RKCB | X: pen | |
| 4♥ | | 6 | | To play | 4NT: asking for aces | X: pen | |
| 4♠ | | 6 | | To play | 4NT: asking for aces | X: pen | |
| 4NT | X | 6-5 | | At least 6-5 in the minors | To play | X: pen | |
| 5♣ | | | | To play | | HIGH LEVEL BIDDING | |
| 5♦ | | | | To play | | Unserious first step, Splinters, | |
| 5♥ | | | | To play | | 5nt: josephine | |
| 5♠ | | | | To play | | DOPI/ROPI | |
| | | | | | | RKCB 1403, if Q trump is unknown- first step ask Q trump | |
| | | | | | | 5♥/♠/5nt ask for specifics kings. answers 1/2 | |