

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
8-17HCP 1 level, min AKxxx with shortage
Transfer advances from opponents cue bid showing EITHER 0+ and 6+ cards or 9+ and 5+ cards. Transfer into partner's suit is 3card support, 10+HCP. 2NT of a major is 4+card, 10+HCP with inverted Swedish responses
Otherwise, 2/1 is F1. 1/1 is F1 by Unpassed hand (UPH), 2/2 is F1 by UPH.
By PH, cued raises by suits that were available to overcall at the one level:
(1♣) p (p) 1♥ (p) 2♦ would be a cued raise showing 10+hcp and 4+♥.
Swedish for one round only.
INT OVERCALL (2nd/4th Live; Responses; Reopening)
(15)16-18, stop in opponent's suit; responses as per opening 1NT
Protective=11-14, respond as per opening 1NT
JUMP OVERCALLS (Style; Responses; Unusual NT)
Sufficient suit, response as per opening a weak 2 in the suit,
2NT unusual (2 lowest suits) direct, Remaining suits cue raises for linked suit
2NT 19-21 protective, 2NT system on for responses.
Reopen: Distributional
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels (at least 5/5, 8+HCP) 1m-2m=both majors, 1M-2M shows OM +m.
1x – 3x stopper ask
1♣/♦/♥-4♣/♦/♥ A hand too good to bid 4M, responses are Pass or Correct.
VS. NT (vs. Strong/Weak; Reopening;PH)
X = penalty (16+HCP) when weak (13-15) or 3rd when opps are NV. If they run, one take/out double, then penalties
X vs (14-16+) NT not in 3 rd NV= long minor 7+HCP
2♣ Majors (5+/4+), then 2♦ = equal preference, 2NT = asking bid
2♦ = 6+♥/♠, then all major suit bids are p/c, 2NT = asking bid
2M = 5M and 4+m, then 2NT = enquiry, 3♣ = p/c, 3♦ = good raise
2NT = 5+♦5+♣
After 1x (1NT) 2♣ shows both majors, if x=M, then 2M. X is penalty.
VS.PRE-EMPTS (Doubles; Cue-bids; Jumps; NT Bids)
X = take/out, then Lebensohl (FASS) (2M)-3M = Michaels; (2m)-3m = majors
Leaping Michaels: (2M)-4m = minor and other major and (3♣)-4♦ = ♦s and a major, (3♦) - 4♣=♣+M. (3m)-4m = majors
(3x)-3NT stayman, RST and 4♣ asks for minors
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X = Majors, 1/2/3NT = Minors. Use 1NT as a UCB
OVER OPPONENTS' TAKEOUT DOUBLE
Transfers over 1M (x)
XX = 8+ sets up forcing pass up to 2 of opener's suit, new suit = natural F1
Jump = fit and forcing natural

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd from even, low from odd	If count is not known, 3 rd and low. If count is known, reverse attitude leads.	
NT	2 nd and 4 th	2 nd and 4 th or rev att if ct known	
Subsequent	Count	Count	
Other: We may lead Q from a KQ sequence against NT (King asks for unblock)			
Honour leads are not consistent, does not promise structure, just asks for info			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK, A	AK, AKQ, AKJ	
King	AK, KQ	AKJT, KQJ, KQT9	
Queen	QJ	QJT, QJ9, KQ, AQJ, AKQ, KQT	
Jack	JT, KJT	JT9, JT8, A/KJT	
10	T9, HT9 QTx	T9, QTx, HT9	
9	9x	9x,	
Hi-X(usually even)	xxXx, Xx, xxXxxx	xXx(x...)	
Lo-X(usually odd)	HxX, HxXx, HxxxX,	HxX, HxxX, HxxXx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	AQ – attitude, K count/suit preference	Count	Reverse attitude
Suit 2	Count	Suit preference	Count
3	Suit preference		Suit preference
1	AQ – attitude, K count/suit preference	Reverse smith if obvious	Reverse Attitude
NT 2	Count	Count	Count
3	Suit preference	Suit preference	Suit preference
Signals (including Trumps): Suit preference in trumps			
Mckenney suit preference when obvious			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Takeout doubles in direct tend to show values of light openings+			
X followed by a 2NT rebid is 19-21 with 2NT system on.			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Of 1♣ (X): Rdbl=inverted minor, forcing to 2♣.			
Pre-empt (X) Rdbl = Penalty			
1NT (X) Rdbl = 5+card suit escape, forces 2♣.			
Game Try Doubles, Lightner Doubles, Competitive doubles, Lead-directing doubles, support (re)doubles, after 1♣-1R-(X): 1M = 3M 12-14, Rdbl is 3card support unbalanced with extras or 18-19with 3M.			
1♣-(1♦)-X/1♥ = 4+♥/♠, 1♣-(1♥)-X = 4+♠, 1♣ = <4♠			
1♦-(1♥)-X = 4+♠, 1♦-(1♥)-1♠ = <4♠			
SOS redoubles after they have tried to penalise partner's overcall			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HMU / Brown Sticker:
NCBO: English Bridge Union
PLAYERS: Oliver Powell + Charles Bucknell
EVENT (ALL)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Short club and transfers
Strong NT
5 card majors
2/1 Game Force
Trash Multi 2♦ and intermediate 2 Major opening
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Transfer responses over 1♣ openings
1 st and 2 nd 2♦ is multi coloured, showing 5+♥/♠ and 0-8HCP
1♠ (P) 3♣ NV shows 9-11HCP 6+♥
Transfers over 1M (X) show EITHER 0+ and 6+ cards or 9+ and 5+ cards
SPECIAL FORCING PASS SEQUENCES
Making a forcing pass then pulling a double shows a strong hand
IMPORTANT NOTES
FASS Lebensohl after interference over 1NT, after a takeout double of a weak/multi two and after (1M)-P-(2M)-X.
Stayman sequences over 1NT often don't promise a 4-card major
All fourth-suit-forcing is FG (by passed hand forcing to 2NT)
PSYCHICS: Extremely RARE

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	3♠	2+♣, may contain 5♦ if bal	1♦ = 4+♥, 1♥=4+♠, 1♠=no 4♥/♠ INT=FGw/♦ 2♣=FG♣ 2♦/♥/♠=4-8HCP, 6+cds, 2N=0-5,6+♣ 3♣=6-11,5+♣.	Completing transfer shows 11-14 w2/3 cards, 3-way checkback applies. Over 1♣-1M:1NT=18-19, 2NT=9 card raise 16+, 3♦=17-19bal 4card support, 3M= 15-18 shapely raise.	Same as non-passed hand except 2x = fit jump 1♣ (1R) X = 1♣ (p) 1R
1♦		4	3♠	4+♦, unbalanced	2♦=10+,4 +♦.2NT=0-5, 5+♦. 3♦= 6-9, 5+♦	1♦-1M→ transfer responses to 2♦.(2♦ shows ♦+♥ non reverse). 1♦-1M-2N 16+ 9 card raise. Swedish for 1 round over 1♦-2♦.	Same as non-passed hand except 2x = fit jump
1♥		5	3♠	5+♥	2NT=FG, 4+♥, 3NT=9-11&singleton, ♥support. NV 3♣= 9-11, 3/4♥. 3♦=5-9, 4+♥, 3♥=pre-empt V 3♣= 9-11, 3/4♥. 3♦=9-11 6+♦, 3♥=7-9, 4+♥ 3♠= any singleton 9-11 (After which 3NT asks, bid 4♥ with ♠ singleton) 3NT=♠ void 9-11	2NT: 3♣=11-14, 3♦=15+, 3♥/♠/NT= 15+ ♣/♦/♠shortage. 4x shows two suited strong. 3NT: 4♣ asks, then bid 1 suit above shortage. 1M→3M-2: 3M-1 asks for trump length, 4x cue, 3NT serious	Transfers over 1M (X) show EITHER 0+ and 6+ cards or 9+ and 5+ cards PH: 2♣. 4+M, 9-11, Swedish Responses 2♦. 3M, 9-11 Swedish Responses. In competition, over 2N invert 3♣ and 3♥
1♠		5	3♠	5+♠	2NT=FG, 4+♠, 3NT=9-11&singleton, ♠support. NV 3♣= 9-11, 6+♥, 3♦=9-11, 3/4♠, 3♥=5-9, 4+♠ V 3♣=9-11, 6+♣, 3♦=9-11, 3/4♠, 3♥=9-11, 6+♥, 3♠=7-9, 4+♠. 1NT 5-11 SF	2NT: 3♣=11-14, 3♦=15+, 3♥/♠/NT= 15+ ♣/♦/♠shortage. 4x shows two suited strong. 3NT: 4♣ asks, then bid 1 suit above shortage 1M→3M-2: 3M-1 asks for trump length, 4x cue, 3NT serious.	Transfers over 1M (X) show EITHER 0+ and 6+ cards or 9+ and 5+ cards PH: 2♣. 4+M, 9-11, Swedish Responses 2♦. 3M, 9-11 Swedish FIR. In competition, over 2N invert 3♣ and 3♠.
INT		2	3♠	15-17, never 9 major cards, may contain 9 minor cards.	2♣=NP stayman, 2♦/♥ RST, 2♠/NT=6+♣/♦, 3♣=asks for 5cM, 3♦=FG 5+♣/5+♦, 3♥/♠= splinters, 3cards in OM. 4M-2=transfer to 4x+2. 5NT asks for a 4 card minor	RST breaks = suit+doubleton (2NT shows M-1 doubleton). Completing minor transfer shows fitting honours. 3♦-3M=linked minor support. Breaking 4M-2 shows slam suitable hand.	Lebensohl FASS 1 st X=t/o, 2 nd =values, Further X=pen. 1 st X of 3 level action over stayman=pen.
2♣	X			22+HCP or 9+playing tricks or any game forcing hand.	2♦=any waiting, 2♥/♠= 5+, 5+cards, concentrated honours. 2NT/3♣/♦/♥=transfer to suit above, 5+ cards, 2 of the top 3 honours. 3♠=both minors 4/4+, 5-7hcp.	2♣-2♦-2♥ forces 2♠ where opener is either hearts or 25+bal. Completing transfer shows fit.	Pass=7+ X=0-6, bid=7+, good suit
2♦ 1 st 2 nd	X	5		5+M, 4-8HCP	2NT=inquiry, 3♣/♦=F1, 2/3♥/♠ (/4♥) Pass or Correct. 4♣=transfer to your major, 4♦=bid your major.	2♦-2NT:3♣=min with♥,3♦=min with♠, 3♥=max with♠, 3♠=max with♥. Cue continuations.	
2♦ 3 rd 4 th		5		5+♦, 4-12HCP	2M NF, 2NT feature ask	3♦min, 3x feature (A/K+) & max 11-12HCP	
2♥		6		1 st 2 nd constructive 9-12, 6+♥ 3 rd 4 th pre-emptive 4-12 5+♥	2NT=inquiry 11+HCP, 2+♥, New suit F1	3♣=9-10, 3♦=11-12 3♥/♠/NT= 11-12 ♣/♦/♠shortage. 4x shows two suited.	
2♠		6		1 st 2 nd constructive 9-12, 6+♠ 3 rd 4 th pre-emptive 4-12 5+♠	2NT=inquiry 11+HCP, 2+♠, New suit F1	3♣=9-10, 3♦=11-12 3♥/♠/NT= 11-12 ♣/♦/♥shortage. 4x shows two suited.	
2NT		2		20-21HCP, up to semi balanced	3♣=Reverse Muppet Stayman (RMS), 3♦/♥=RST, 3♠=5/4+in minors. 4♣/♦=6+♥/♠. 5NT asks for 4 card minor.	RMS- 3♦=4cM, 3♥=no4+cM, 3♠=5♠, 3NT=5♥. 4♣/♦: breaking shows a slam suitable hand	
3♣		6		Pre-emptive, 4-10HCP, 6+♣	3♦/♥=5+♥/♠, 3♠ asks for suit quality	Completing RST=no fit (Xx or worse), 3N over 3♠=3/5top honours, over any answer 4♦ is modified RKCB: steps are 0, 1, 1+Q, 2, 2+Q.	
3♦		6		Pre-emptive, 4-10HCP, 6+♦	4♣=modified KC, steps are 0, 1,1+Q,2,2+Q.		
3♥		6		Pre-emptive, 4-10HCP, 6+♥			
3♠		6		Pre-emptive, 4-10HCP, 6+♠			

3NT		7	Solid 7 card minor AKQxxxx, at most one outside stop.	4♣/5♣=Pass or Correct 4♦=shortage ask	Over 4♦, p bids their shortage, without shortage...? 4N	
4♣		6	Pre-emptive, 4-10HCP, 6+♣			
4♦		6	Pre-emptive, 4-10HCP, 6+♦			
4♥		6	Pre-emptive			
4♠		6	Pre-emptive			
4NT	X		Specific Ace Ask	5♣=no ace, 5♦/♥/♠=suit ace, 5NT=♣ace, 6♣=2 aces		
5♣		6	Pre-emptive		HIGH LEVEL BIDDING	
5♦		6	Pre-emptive		When we have cue bid past 4NT, 5NT is RKCB.	
5♥		6	Pre-emptive		Voidwood (3014)	
5♠		6	Pre-emptive		RKCB ♦/♥/♠ 1430, ♣ 3014	
					After KC, 6x asks for 3 rd round control in x.	