

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1/2 Level; Reopening)
1-level: 6-17, at NV can be a very light lead direct
2-level: opening hand if 5 cards, can be light with 6 cards
Responses: New suit NF at 1 and 2 level over 1-level overcall
WJS UPH FSJS PH, 2N after M overcall over any = 4+SUPP LIM+
Jump CUE = mixed raise
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
Live: 15-18
Reopening: 11-16, systems on, 3-range range asking Stayman
As PH: Other 2 suits
JUMP OVERCALLS (Style; Responses; Unusual NT)
Can be few as ~4HCP NV, more opposite PH, can be 5 card, OGUST on
2N= 5+/5+ in lowest unbid, wide ranging, but frequently overcall w/ 12-16
Reopen: 2 level = intermediate, 2N = 19-21 balanced, 2N system ON
DIRECT & JUMP CUE BIDS (Style; Resonse; Reopen)
(1m)-2m=5+/5+ M's then 3♣=♥ raise, 3♦=♠ raise, 2NT=asking
(1M)-2M = 5+/5+OM/m then 3♣=POC, 2NT=asking
(1m)-2m NAT over short m, then 2♥ = weak M's, 3m = strong M's
(1m)-3m NAT preemptive, (1M)-3M asks for stopper
VS. NT (vs. Strong/Weak; Reopening; PH)
DBL=4 card major+longer minor, in a force through 2♥ over WK NT, no force
2♣=M's, then 2♦ asks; 2♦=1M, all M bids <4♣ POC; 2M=M+m; 2N=m's
As PH: DBL = 4M, 5+m, then 2♣ asks for m, 2♦ asks for M
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
X = T/O at all levels, more cooperative at higher levels, LEB
Jump to 4m = 5+/5+ M/m; (2♦)-4♣ can be either M, 4♦ asks
CUE = Stopper ask over M, M's over m
VS. ARTIFICIAL STRONG OPENINGS-i.e. 1♣ or 2♣
DBL=M's, 1NT=m's, 2♦=1M, 2M=M+m, ON over (1♣)-(1♦)
After overcall, 1NT = CUE (raise)
OVER OPPONENTS' TAKEOUT DOUBLE
RDL=10+, can have 3 in M; 1M-(DBL): 2N=4+SUPP LIM+, 3M-1=MIXED
1M-(DBL): 2♣=♦, 2♦=♥, 2♥=♠ over 1♠; 2M-1= CONS. raise, 2M = WK
1m-(DBL): 2♣=MIXED, 2N=WK raise, 3m=INV raise, J/S om FG raise
Non-ART J/S WK, new suits F at 1level

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd and low	3rd or top if raised	
NT	4th or 2nd high/highest	3rd or top if raised	
Subseq	Original 4th NT, current 3/5 suits		
Other: Coded 9's and 10's mid-hand (0 or 2 higher)			
LEADS			
Lead	Vs. Suit	Vs. NT [2]	
Ace	Rusinow	AK+	
King	Rusinow	Asks for CT/Unblock	
Queen	Rusinow	RUS from 4+ except KQx	
Jack	Rusinow	RUS from 4+, can be KQJx(+)	
10	Rusinow	RUS from 4+	
9	Rusinow	RUS from 4+ OR 9x(+)	
Hi-X	xxSx Sx xxSxxx & with H	Sxx, SSxx, SSxxx	
Lo-X	xxS xxxxS & with H	HxS, HxxS, HxxSx+, xxxSx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ATT [3]		
Suit 2	CT	CT	ATT
3	S/P	S/P	CT, S/P
1	ATT [4]	SMITH [5] or CT	ATT
NT 2	CT	S/P	CT
3	S/P		S/P
Signals (including Trumps):			
Low=enc; Hi=odd on 1st round of suit, Hi=even remaining on 2nd round+			
Standard SP			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light and offshape, typically major-oriented especially over short m			
Reopening double very light (~7+ with appropriate shape)			
1S-X-2S-2NT= Two places to play			
CUE = F2N by ADV, until suit agreement, or game; responsive DBL's			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support DBL and RDL through 2X-1 (optional over 1♦)			
(1x)-1y-(DBL)-RDL = doubleton, interest in competing			
NEG and RESP doubles all levels, more cooperative at higher levels			
DBL of 3rd suit by ADV shows 4th suit			
Maximal DBL when no room for G/T			
1♣-(1♦)-DBL = exactly 44 in M's, 1m-(1♥)-DBL = exactly 4♣			

WBF CONVENTION CARD
CATEGORY: Green
NCBO: USA
PLAYERS: Michael Xu, Finn Kolesnik
EVENT: 2020 Online U26
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5+M (semi-F 1NT), can be 4 in 3rd/4th
1N opening 14-16 NV in 1-3, 15-17 otherwise, frequent upgrades
Open 12 BAL, occasionally good BAL 11
Light preempts (can be 5)
2N almost always ART in comp
Light responses to opening bids (may be 0 HCP)
2/1 FG, including 1♦-2♣
1♣-1♦-1NT can have 4 card M, 1m-1♥-1NT can have 4♣
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
3N opening = gambling, no side A/K in 1st/2nd
SPECIAL FORCING PASS SEQUENCES
When in GF; 1x-(DBL)-RDBL through 3x as UPH, 2x PH
(WK 1NT)-DBL through 2♥; 1x-(1NT)-DBL through 2x
1x-(2x)-DBL through higher of their suits; same for 1x-(2NT)-DBL
IMPORTANT NOTES
In unclear situations, assume ambiguous bids are forcing
PSYCHICS: Occasional

